

# Intermediate Microeconomics

---

## Chapter 19: Technology

Instructor: Ziyang Chen

Econ Department, Business School, Nanjing University

# Technology

A technology is a process by which inputs are converted to an output.

E.g. labor, a computer, a projector, electricity, and software are being combined to produce this lecture

Usually, several technologies will produce the same product – a blackboard and chalk can be used instead of a computer and a projector.

Which technology is “best”?

How do we compare technologies?

# Input Bundles and Outputs

$x_i$  denotes the amount used of input  $i$ ; i.e. the level of input  $i$ .

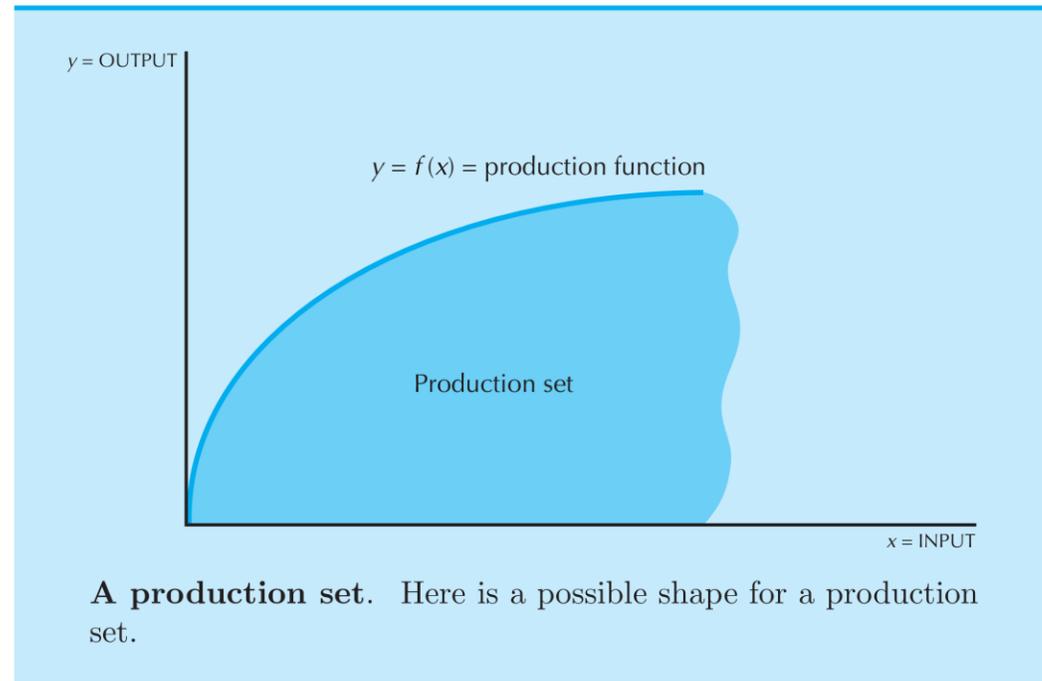
An input bundle is a vector of the input levels;  $(x_1, x_2, \dots, x_n)$ .

$y$  denotes the output level.

# Production Functions

The technology's **production function** states the **maximum** amount of output possible from an input bundle.

$$y = f(x_1, x_2, \dots, x_n)$$



# Technology Sets

A production plan is an input bundle and an output level;  $(x_1, x_2, \dots, x_n, y)$ .

A production plan is feasible if

$$y \leq f(x_1, x_2, \dots, x_n)$$

The collection of all feasible production plans is the production set (生产集) or technology set (技术集).

# Technologies with Multiple Inputs

What does a technology look like when there is more than one input?

The two input case: Input levels are  $x_1$  and  $x_2$ . Output level is  $y$ .

Suppose the production function is

$$y = f(x_1, x_2) = 2x_1^{1/3} x_2^{2/3}$$

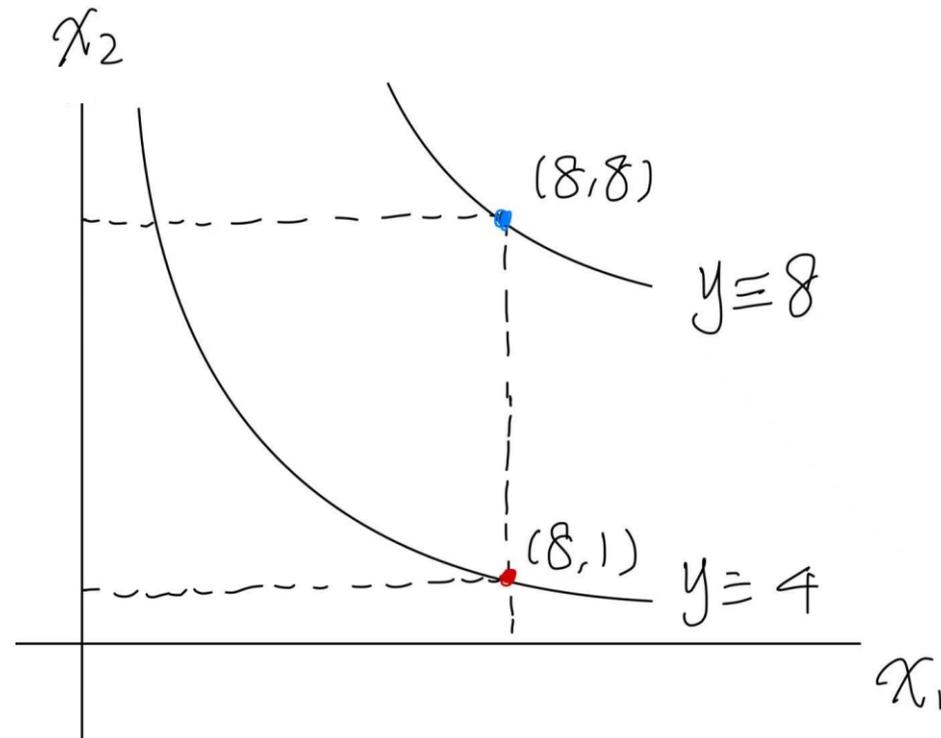
E.g. the maximal output level possible from the input bundle

$$(x_1, x_2) = (1, 8) \text{ is } y = 2x_1^{1/3} x_2^{2/3} = 2 \times 1^{1/3} \times 8^{2/3} = 2 \times 1 \times 4 = 8.$$

$$(x_1, x_2) = (8, 8) \text{ is } y = 2x_1^{1/3} x_2^{2/3} = 2 \times 8^{1/3} \times 8^{2/3} = 2 \times 2 \times 4 = 16.$$

# Isoquants with Two Variable Inputs

An **isoquant** (等产量线) is the set of all possible combinations of inputs 1 and 2 that are just sufficient to produce a given amount of output.



# Technologies

1. Cobb-Douglas Technologies:

$$f(x_1, x_2) = Ax_1^\alpha x_2^\beta$$

2. Fixed-Proportions Technologies:

$$f(x_1, x_2) = \min(\alpha x_1, \beta x_2)$$

3. Perfect-Substitution Technologies:

$$f(x_1, x_2) = \alpha x_1 + \beta x_2$$

4. CES Technologies :

$$f(x_1, x_2) = [\alpha x_1^\rho + (1 - \alpha)x_2^\rho]^{\frac{1}{\rho}}$$

# Marginal Products

The marginal product (边际产品) of input  $i$  is the rate-of-change of the output level as the level of input  $i$  changes, holding all other input levels fixed.

That is,

$$MP_i = \frac{\partial y}{\partial x_i}$$

$$MP_1 = \frac{f(x_1 + \Delta x_1, x_2) - f(x_1, x_2)}{\Delta x_1}$$

# Returns-to-Scale 规模报酬.

Marginal products describe the change in output level as a single input level changes.

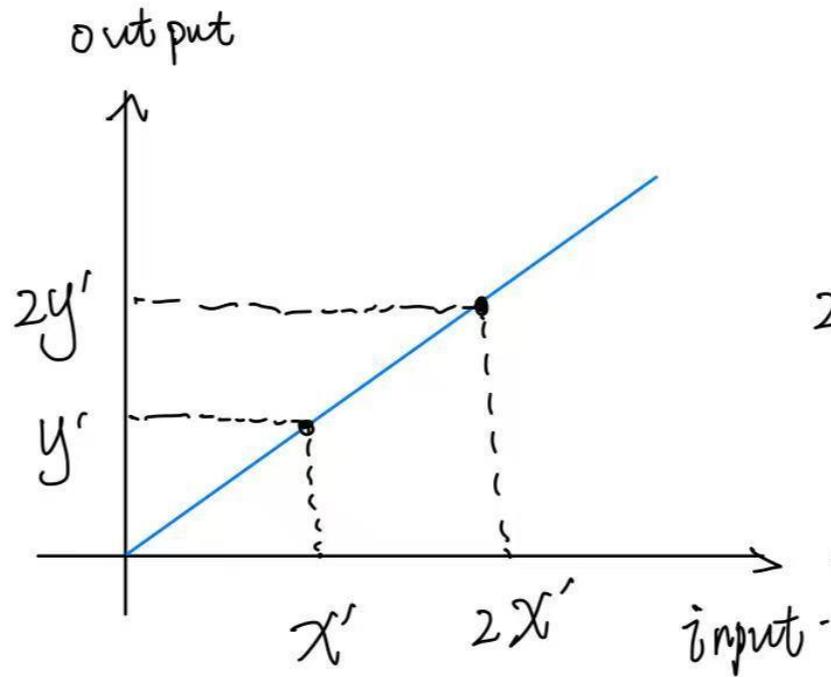
**Returns-to-scale** describes how the output level changes as all input levels change in direct proportion (e.g. all input levels doubled, or halved).

If, for any input bundle  $(x_1, x_2, \dots, x_n)$ ,

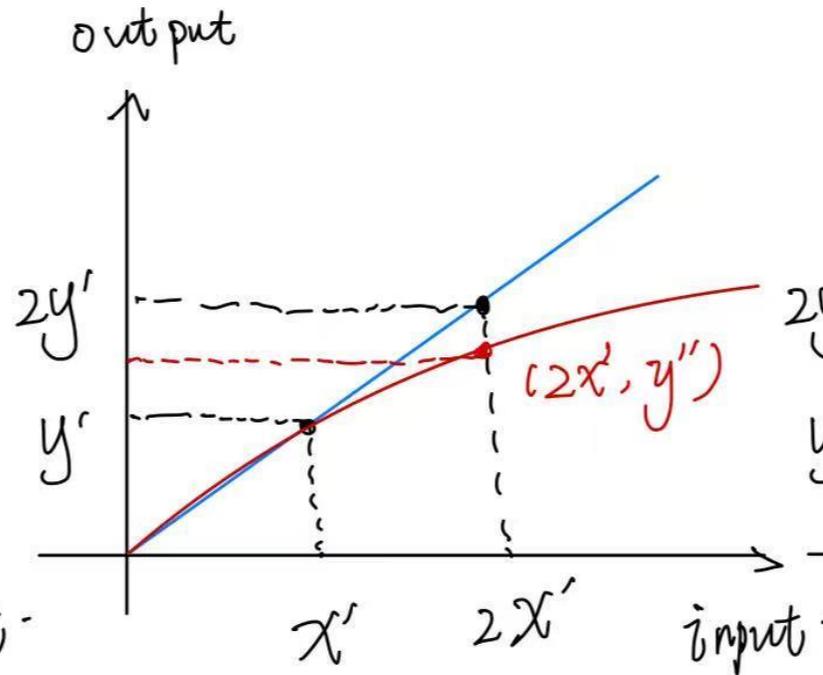
$$f(kx_1, kx_2, \dots, kx_n) = kf(x_1, x_2, \dots, x_n)$$

then the technology described by the production function  $f$  exhibits **constant returns-to-scale (规模报酬不变, CRS)**. E.g. ( $k = 2$ ) doubling all input levels doubles the output level.

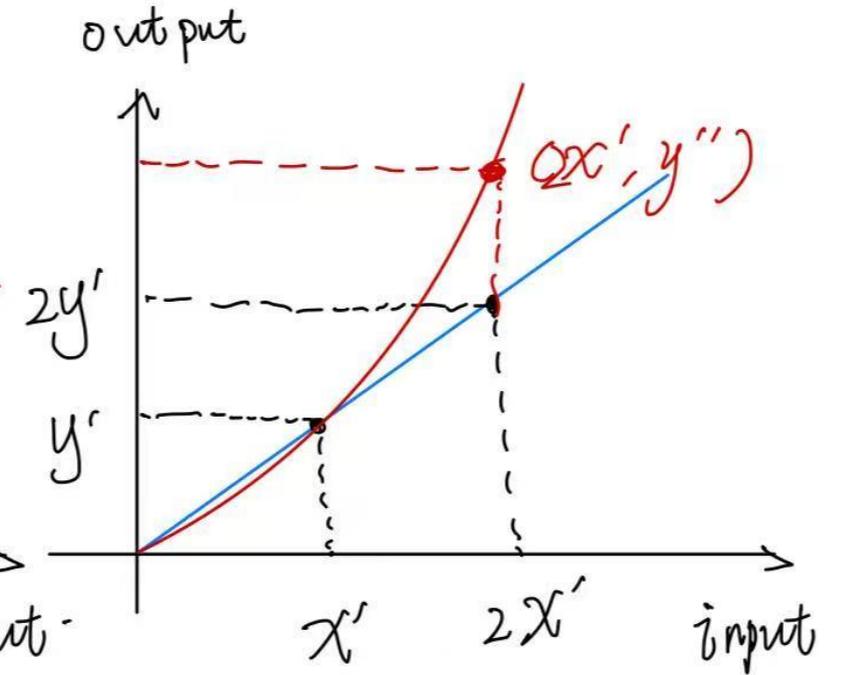
# Returns-to-Scale



(CRS)



(DRS)



(IRS)

# Technical Rate-of-Substitution

At what rate can a firm substitute one input for another without changing its output level?

The slope is the rate at which input 2 must be given up as input 1's level is increased so as not to change the output level. **The slope of an isoquant is its technical rate-of-substitution.**

技术替代率

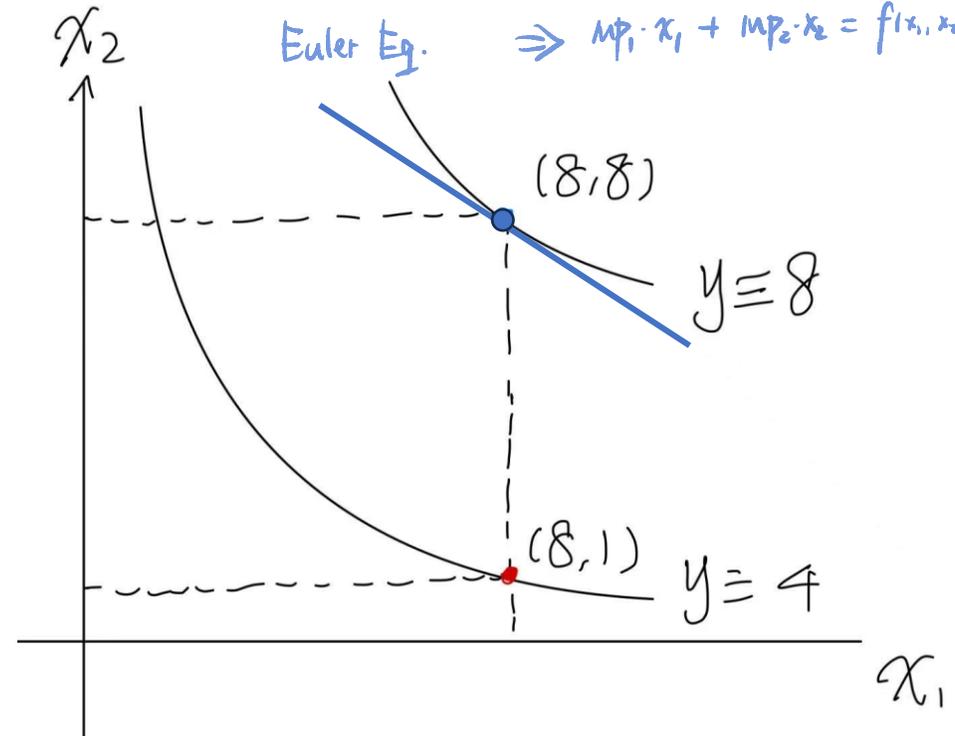
$$\text{if } f(kx_1, kx_2) = k f(x_1, x_2).$$

$$\text{show that } f(x_1, x_2) = MP_1 x_1 + MP_2 x_2.$$

take differential to  $k$  both sides =

$$\frac{\partial f}{\partial kx_1} \cdot \frac{dkx_1}{dk} + \frac{\partial f}{\partial kx_2} \cdot \frac{dkx_2}{dk} = f(x_1, x_2)$$

$$\Rightarrow MP_1 \cdot x_1 + MP_2 \cdot x_2 = f(x_1, x_2).$$



# Technical Rate-of-Substitution

Suppose  $y = f(x_1, x_2) = x_1^a x_2^b$

So  $\frac{\partial y}{\partial x_1} = ax_1^{a-1}x_2^b$  and  $\frac{\partial y}{\partial x_2} = bx_1^a x_2^{b-1}$

The technical rate-of-substitution is

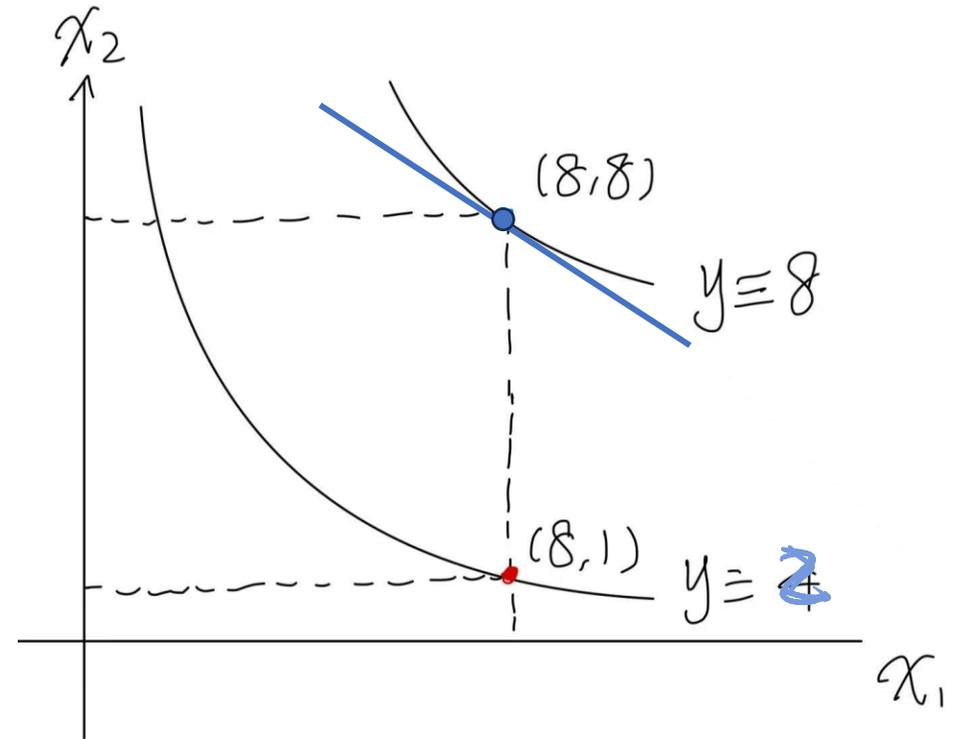
$$\frac{dx_2}{dx_1} = -\frac{\partial y / \partial x_1}{\partial y / \partial x_2} = -\frac{ax_2}{bx_1}$$

An example:

$$y = x_1^{1/3} x_2^{2/3}$$

$$\Rightarrow \text{TRS} = -\frac{ax_2}{bx_1} = -\frac{(1/3)x_2}{(2/3)x_1} = -\frac{x_2}{2x_1}$$

$$\Rightarrow \text{MTRS for } (8,8) = -1/2$$



# Elasticity of Substitution

$$CES: f(x_1, x_2) = [\alpha x_1^{\rho} + (1-\alpha)x_2^{\rho}]^{\frac{1}{1-\rho}}$$

$$\sigma = \frac{d \ln \frac{x_2}{x_1}}{d \ln \left| \frac{dx_2}{dx_1} \right|} = \frac{\left( \frac{1}{x_2} - \frac{1}{x_1} \right)}{\left| \frac{(1-\rho)x_2^{\rho-2}}{\alpha x_1^{\rho-1}} - \frac{(1-\rho)x_2^{\rho-2}}{(1-\alpha)x_1^{\rho-1}} \right|} = \frac{1}{1-\rho}$$

$$TRS = \frac{\partial y / \partial x_1}{\partial y / \partial x_2} = \frac{\frac{1}{\rho} [\alpha x_1^{\rho} + (1-\alpha)x_2^{\rho}]^{\frac{1}{\rho}-1} \cdot \alpha \rho x_1^{\rho-1}}{\frac{1}{\rho} [\alpha x_1^{\rho} + (1-\alpha)x_2^{\rho}]^{\frac{1}{\rho}-1} \cdot (1-\alpha) \rho x_2^{\rho-1}} = \frac{\alpha x_1^{\rho-1}}{(1-\alpha)x_2^{\rho-1}}$$

Elasticity of Substitution measures the ease with which one input can be substituted for another input in the production process, while keeping output constant.

$$\sigma = \frac{d \ln(x_2/x_1)}{d \ln |TRS|}$$

$$\ln TRS = \ln \frac{\alpha}{1-\alpha} + (\rho-1) \ln \frac{x_1}{x_2} = \ln \frac{\alpha}{1-\alpha} + (1-\rho) \ln \frac{x_2}{x_1}$$

$$\frac{d \ln TRS}{d \ln \frac{x_2}{x_1}} = 1-\rho \Rightarrow \sigma = \frac{d \ln \frac{x_2}{x_1}}{d \ln TRS} = \frac{1}{1-\rho}$$

If substitution elasticity is

(1) high (like a linear production function,  $\sigma \rightarrow \infty$ ), it means that the two inputs are easily interchangeable.

(2) moderate (like a Cobb-Douglas production function,  $\sigma = 1$ ), it means that the relative importance of inputs remains constant.

(3) low (like a Leontief production function,  $\sigma \rightarrow 0$ ) it means that substituting one input for another is difficult.

# Well-behaved Technologies

良好的科技:

单调性, 凸性.

A well-behaved technology is **monotonic and convex**.

Monotonicity: More of any input generates more output.

Convexity: If the input bundles  $x'$  and  $x''$  both provide  $y$  units of output then the mixture  $\alpha x' + (1-\alpha)x''$  provides at least  $y$  units of output, for any

$0 < \alpha < 1$ .  $f(\alpha x_1 + (1-\alpha)x_2) \geq \alpha f(x_1) + (1-\alpha)f(x_2)$ .

# Well-behaved Technologies: Convexity

